

## US Figure Skating Technical Panel 2010 Regional Conference Call Notes

### Technical Panel leaders (AKA Captains)

TP Captains/leaders are the **spokesperson for the technical panel**. They are the person who deals with any conflicts of interest issues, protests, and attends PSA/coaches meetings. They are responsible for working with the chief referee on assignments and also file the technical panel report after the competition. The technical panel leader should have a meeting with all technical panel officials, referees, accountants, and system specialists if time allows prior to the start of the competition.

### Post event protocol & protests

Post event protocol procedures and protest forms are available in the accounting room. These forms are also available online at [usfigureskating.org](http://usfigureskating.org)

**All questions and protests are handled by the chief referee, event Technical Controller, and Technical Panel Captain.** Below is a list of assigned referee's and technical panel captains for each regional competition

<u>COMPETITION</u>	<u>DATE</u>	<u>REFEREE</u>	<u>TECHNICAL PANEL LEADER</u>
South Atlantics	Oct 9-13,2009	Debbie Weidman	Karen Terry Perrault
South Westerns	Oct 9-13,2009	Nancy Iida	Kathleen Krieger
Northwest Pacific	Oct 8-12, 2009	Caren Kirsch	Sharon Watson
North Atlantics	Oct 16-20, 2009	Aristo Brito	Sara Kastner
Eastern Great Lakes	Oct 16-20, 2009	Roger Glenn	Tamie Campbell
Central Pacific	Oct 16-20, 2009	Phillip Deaver	Rick Perez
New Englands	Oct 22-26, 2009	Gerald Miele	Kathleen Cutone
Upper Great Lakes	Oct 23-27, 2009	Nancy Bizzano	Todd Bromley
Southwest Pacific	Oct 23-27, 2009	Linda Chihara	Dawn Eyerly

### Rule Vetting

- *General Reminders for rule vetting-*
  - all spins must have different codes in the FS.
  - Intermediate FS must have a CCoSp in the FS, all other levels the change of foot in the combo spin is optional.
  - repeated jumps in juvenile, intermediate and novice free skating. Double check number of combos & sequences allowed. Make sure + seq. or + combo is added in the appropriate places.

***For specific elements in SP or FS see Issues- Resolutions Chat, Basic Position Requirements, and the level 1 no level document.***

### Necessary Documents for Technical Panels

- \*2009 US Figure Skating Rulebook
- \*ISU Technical Panel Handbook
- \* Relevant ISU Communications (#1557)
- \*USAID for Singles

ISSUE- Steps/spirals	RESOLUTION
Step Sequence- Upper body movement	Upper body movement cannot be done while standing still, or gliding simply on two feet.  Movements must be done while doing steps, turns, and/or freestyle movements such as spread eagle, Ina Bauer, etc.
Step Sequence- Twizzle and Double Three-Turn difference	When a twizzle attempt is clearly double three-turns and not a twizzle, a twizzle is not awarded.  Before awarding a three-turn, take into consideration whether or not the entry and exit edges of the three-turns executed are clearly defined.
Step Sequence- Identifiable jump in the Step Sequence	If a clearly identifiable jump with more than half a revolution is executed in the step sequence (a jump with value), this needs to be called in the Free Skate.  Ignore in the Short Program.
Step Sequence-Turn quality	Watch for turn quality in each attempted turn.  If a rocker or counter is not achieved due to exiting or entering on the wrong edge, this does not automatically award a three-turn.  A three-turn is only awarded when the entry and exit edges executed are clearly defined.
Spiral Sequence- Only 2 spirals on the same foot for 3 seconds in the Free Skating	Spirals on each foot are mandatory for Levels 3-4.  No change of foot is required for Free Skating, thus a Level 1 or 2 may be reached.
Spiral Sequence –Repetition of 6 second spiral	A 6 second spiral will be awarded only once as a level feature in the SpSq. Note: Each feature can only be achieved one time unless otherwise noted
Spiral Sequence- significantly different variation	Use the location of the free leg as a guideline.  If the first one is in the back, the second one needs to be to the side or to the front.
Spiral Sequence change of edge-	If there is use of <u>any</u> movement of <u>any</u> part of the body to assist the change of edge, the level feature for such a change is not awarded
Spiral Sequence- Only 2 long enough spirals in the Short Program (Novice)	If there are two long enough positions, the Sequence will be able to get to any level if the two long enough positions are on different feet and will have No Level if they are on the same foot.  Note: An unsupported spiral is required to receive above a Level 1. Spirals on each foot, forward & backward, inside & outside are mandatory for Levels 3-4.
Spiral Sequence- Only 2 long enough spirals in the Short Program (Junior and Senior)	If there are two long enough positions and the 3 <sup>rd</sup> position is <u>too short or does not exist at all</u> , the Sequence will have Level 1 if the two long enough positions are on different feet and will have No Level if they are on the same foot

<b>ISSUE- Spins</b>	<b>RESOLUTION</b>
Basic sit spin position	The upper part of the skating leg needs to be <u>at least</u> parallel to the ice, or the basic position is not awarded
Change of edge in sit spin	A skater must stay in the sit position during the change without rising up out of the basic position in order to achieve the change of edge feature Note: This is a 4 continuous revolution feature.
Combination spin with change of foot Basic position requirements for a CCoSp	A combination spin with a change of foot must have 1 basic position for 2 continuous revolutions in the basic position to reach a Level 1.  The basic position can be achieved on either foot and is not required on both feet to receive a level.
Back to side feature in layback	Shoulders need to be horizontal (i.e. shoulders parallel to ice) in order to achieve the “back” portion of the “backwards-sideways feature”
Illusions as a Difficult Variation of an upright	3 illusions in a row is considered a <b>Difficult Variation of an Upright.</b>
Difficult change of foot in spin	For a difficult change of foot, the skater may go directly into a camel, sit, or upright position.  The difficult change of foot feature is awarded and is awarded to side two.
Flying Spin in the SHORT PROGRAM  (Including Intermediate Short Program)	Skater must fulfill fly criteria if a fly is attempted in the Short Program.  If the fly criteria is not met, the spin cannot be higher than Level 1

<b>ISSUE- Jumps</b>	<b>RESOLUTION</b>
SHORT PROGRAM- AXEL & SOLO JUMP  Skater gets “air” and thus adds an inadvertent <u>UNRECOGNIZABLE</u> jump to Axel, or Solo Jump There is a clear lack of control by the skater.	Executed jump will be called because this is viewed as a mistake in the execution of the jump
SHORT PROGRAM-COMBINATION JUMP  Skater gets “air” and thus adds an inadvertent <u>UNRECOGNIZABLE</u> jump in the middle or at the end of the combination jump. There is a clear lack of control by the skater.	1 <sup>st</sup> Jump + COMBO because this is viewed as a mistake in the execution of the combination jump
SHORT PROGRAM-COMBINATION JUMP  Skater gets “air” and thus adds a <u>CLEAR RECOGNIZABLE</u> jump in the middle or at the end of the combination jump.	All three jumps will be called and the entire combination will be asterisked and will block the “combination box”
FREE SKATING- ALL JUMPS  Skater gets “air” and thus adds an inadvertent loop type jump due to a poor landing.	If there is “air”, call “single Loop jump”, wherever it is with respect to the jump, jump combination, or jump sequence.  Note: If “air” does not have sufficient rotation, the call is “Loop Jump No Value” as part of the jump element.

# Singles - CCoSp Basic Position Requirements

## Junior and Senior Level

### Short Program:

1. If **no basic position** for **2 revolutions in the basic position** in the CCoSp - No Value
2. If **1 or 2 basic positions** for **2 revolutions in each basic position** in the CCoSp - Not higher than Level 1
3. If **all 3 required basic positions** for **2 revolutions in each basic position** in the CCoSp - Any Level

### Free Skate:

1. If **no basic position** for **2 revolutions in the basic position** in the CCoSp - No Value
2. If **1 basic position** for **2 revolutions in the basic position** in the CCoSp - Not higher than Level 1
3. If **2 basic positions** for **2 revolutions in each of these 2 basic positions** in the CCoSp - Not higher than Level 3
4. If **all 3 basic positions** for **2 revolutions in each of these 3 basic positions** in the CCoSp - Any Level

## Intermediate and Novice Level

### Short Program:

1. If **no basic position** for **2 revolutions in the basic position** in the CCoSp - No Value
2. If **1 basic position** for **2 revolutions in the basic position** in the CCoSp - Not higher than Level 1
3. If **2 basic positions** for **2 revolutions in each basic position** in the CCoSp - Not higher than Level 3
4. If **all 3 basic positions** for **2 revolutions in each basic position** in the CCoSp - Any Level

### Free Skate:

1. If **no basic position** for **2 revolutions in the basic position** in the CCoSp - No Value
2. If **1 basic position** for **2 revolutions in the basic position** in the CCoSp - Not higher than Level 1
3. If **2 basic positions** for **2 revolutions in each of these 2 basic positions** in the CCoSp - Not higher than Level 3
4. If **all 3 basic positions** for **2 revolutions in each of these 3 basic positions** in the CCoSp - Any Level

## Juvenile Level

### Free Skate:

1. If **no basic position** for **2 revolutions in the basic position** in the CCoSp - No Value
2. If **1 basic position** for **2 revolutions in the basic position** in the CCoSp - Not higher than Level 1
3. If **2 basic positions** for **2 revolutions in each of these 2 basic positions** in the CCoSp - Not higher than Level 3
4. If **all 3 basic positions** for **2 revolutions in each of these 3 basic positions** in the CCoSp - Any Level

**Elements with no Level or only Level 1 in SP & FS for Men, Ladies and Pairs**  
**ISU 10-09 version 1**

<b>Element</b>	<b>Problem</b>	<b>Category</b>	<b>SP/FS</b>
<b>No Level</b>			
All elements with Levels	Wrong element	Men, Ladies, Pairs	SP
Spin	Does not have at least 2 continuous revolutions in a basic position.	Men, Ladies, Pairs	SP, FS
Spin in one position	Change of foot: less than 3 rev. before or after the change or spinning centers too far apart.	Men	SP
Spin in one position	2 rev. on one foot in basic position, but <u>less</u> than 2 rev. in basic position on the other foot	Men	SP
Spin combination	Change of foot: less than 3 rev. before or after the change or spinning centers too far apart.	Men, Ladies, Pairs (Solo & Pair)	SP
Spin	Second change of foot	Men, Ladies, Pairs (Solo & Pair)	SP
Pair spin combination	No change of foot by both and/or no change of position by both.	Pairs	SP
Pair spin combination	No change of foot by one or no change of position by one.	Pairs	SP
Spiral sequence	No change of foot or no spiral position before or after the change at least 3 sec. long.	Ladies	SP
Spiral sequence	Only one position (3 sec. long) or no long enough spiral positions at all.	Ladies	SP, FS
Spiral sequence	Only 1 position (3 sec. long) of both or 1 position of one (3 sec. long) and no long enough positions by another or no long enough positions at all.	Pairs	SP, FS
Step sequence	Less than 50% of the pattern performed.	Men, Ladies, Pairs	SP, FS
Lifts	Illegal (in particular hold or more than 3 ½ rev. of the Man)	Pairs	SP, FS
Lifts	Less than the min. number of revolutions (Man – 1, Lady – 2)	Pairs	SP, FS
Lifts	Wrong take-off.	Pairs	SP
Death spiral	Man does not stay in pivot position for 1 rev. or both his knees are not clearly bent for 1 rev.	Pairs	SP, FS
<b>Level 1 (no higher)</b>			
Spin combination	Only 1 position with not less than 2 rev. and in all other positions less than 2 rev.	Men, Ladies, Pairs	SP, FS
Spin combination	Less than the required 3 basic positions (upright, sit, camel) with not less than 2 rev.	Men, Ladies	SP
Flying spin	Step over.	Men, Ladies	SP
Spiral sequence	No unsupported position(s) 3 sec. long.	Ladies, Pairs	SP, FS
Spiral sequence	No change of foot by both or no spiral position by both before or after the change at least 3 sec. long.	Pairs	SP
Spiral Sequence	One has 2 positions (3 sec. long) and the other attains only 1 position (3 sec. long).	Pairs	SP, FS
Step sequence	No simple variety in steps and turns throughout the sequence.	Men, Ladies, Pairs	SP, FS
Step sequence	No balance of steps and turns in their distribution through the sequence.	Men, Ladies, Pairs	SP, FS
Step sequence	The workload between partners is not even.	Pairs	SP, FS
Lifts	The arms of the Man not fully extended.	Pairs	SP, FS
Death spiral	Lady's head and/or lowest hip is (are) higher then her skating leg knee.	Pairs	SP, FS
Death spiral	Man does not have 1 full rev. in low pivot position (buttocks not higher then the knee of the pivot foot).	Pairs	SP, FS